

INM355 Practices and Theories in Interaction Design

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@book{Benyon, David_Benyon, David_Dawsonera_2010a, address={Harlow},
edition={2nd ed}, title={Designing interactive systems: a comprehensive guide to HCI
and interaction design}, publisher={Addison-Wesley}, author={Benyon, David and
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@book{Benyon, David_Benyon, David_Dawsonera_2010b, address={Harlow},
edition={2nd ed}, title={Designing interactive systems: a comprehensive guide to HCI
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@book{Benyon, David_Benyon, David_Dawsonera_2010c, address={Harlow},
edition={2nd ed}, title={Designing interactive systems: a comprehensive guide to HCI
and interaction design}, publisher={Addison-Wesley}, author={Benyon, David and
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edition={Rev. and updated ed}, title={About face 3: the essentials of interaction design},
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@article{Heer_Card_Landay_2005, address={New York, N.Y.}, title={prefuse},
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@article{Marcus_2003, title={When is a user not a user?}, volume={10},

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@book{Nielsen, Jakob_1999, address={Indianapolis, Ind}, title={Designing web usability: the practice of simplicity}, publisher={New Riders}, author={Nielsen, Jakob}, year={1999} }

@book{Rogers, Yvonne_Preece, Jenny_Sharp, Helen_2011a, address={Chichester}, edition={3rd ed}, title={Interaction design: beyond human-computer interaction}, publisher={Wiley}, author={Rogers, Yvonne and Preece, Jenny and Sharp, Helen}, year={2011} }

@book{Rogers, Yvonne_Preece, Jenny_Sharp, Helen_2011b, address={Chichester}, edition={3rd ed}, title={Interaction design: beyond human-computer interaction}, publisher={Wiley}, author={Rogers, Yvonne and Preece, Jenny and Sharp, Helen}, year={2011} }

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@article{Truong_Hayes_Abowd_2006, address={New York, N.Y.}, title={Storyboarding},
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@misc{Home | Usability.gov }

@misc{useit.com: Jakob Nielsen on Usability and Web Design }

@misc{Chapter 12 }

@misc{Chapter 14 }

@misc{Usability Testing | Usability.gov }

@misc{Nielsen, J., How to Conduct a Heuristic Evaluation }

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@misc{Jennifer Mankoff, Anind K. Dey, Gary Hsieh, Julie Kientz, Scott Lederer, and Morgan Ames. 2003. Heuristic evaluation of ambient displays. In Proceedings of the SIGCHI conference on Human factors in computing systems (CHI '03). ACM, New York, NY, USA, 169-176. }

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@misc{Usable Web }

@misc{User Interface Engineering - Usability Research, Training, and Events - UIE }

@misc{Usability consulting and training with Human Factors International }

@misc{All Things Web - more resources }

@misc{IBM Design }